



2024 **OFFICIALS**
HANDBOOK



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Introduction and Notes:

This booklet is published by the BC Lacrosse Officials Technical Support Group (BCLOG) and includes all the documents specific to the BCLA for use by box lacrosse referees as a reference guide for the 2024 season. It has been updated to include the most current information available for the coming season as of the publication date indicated below:

This document was last revised Feb 20, 2024.

At the 2022 BC Lacrosse Association AGM, new division names were assigned. For those returning officials, we're noting here new names for age groups:

<u>Old Term</u>	<u>New Term</u>
Mini-Tyke	U7
Tyke	U9
Novice	U11
Pee Wee	U13
Bantam	U15
Midget	U17

If you have any questions or would like more information, the following websites should be able to direct you to the answer or to someone who can help with an answer. It is also recommended you contact your local head referee and or local BCLOG Zone coordinator, their contact information can be found by calling the BCLA at 604 421 9755 or by sending an email to the BCLA from the following link:

BC Lacrosse Association: www.bclacrosse.com

Lacrosse Canada is the national governing body for Canadian lacrosse, for more information see this link: www.lacrosse.ca

Notes: *(Write in your own information here:)*

Link to a current list of all Head Referees and Referee Assignors:



Local Head Referee:

Name:	
Phone Number:	
e-mail:	

Local Referee Assignor:

Name:	
Phone Number:	
e-mail:	

Local BCLOG Zone Representative:

Name:	
Phone Number:	
e-mail:	

BCLOTSG Vice-Chair, Minor: Dallas Lister
(250) 580-2378
vcmindallas@gmail.com

BCLOTSG Chair: Doug Wright
(604) 970-0392
dwrightbcloa@gmail.com



Lacrosse Canada NOCP Fair Play Codes for Officials:

itself.

Becoming a competent official takes a great deal of time and effort. Once you have committed to become a Lacrosse official, you need to make a commitment to yourself, your peers, the participants of the game, and the game

Please read the following Fair Play Codes and fill out the contract that follows:

1. I will make sure that every athlete has a reasonable opportunity to perform to the best of his or her ability, within the limits of the rules.
2. I will avoid or put an end to any situation that threatens the safety of the athletes.
3. I will maintain a healthy atmosphere and environment for competition.
4. I will not permit the intimidation of any athlete either by word or action. I will not tolerate unacceptable conduct toward myself, other officials, athletes, or spectators.
5. I will be consistent and objective in calling all infractions, regardless of my personal feelings toward a team or individual athlete.
6. I will handle all conflicts firmly but with dignity.
7. I will accept my role as a teacher and role model for fair play, especially for young participants.
8. I will be open to discussion and contact with the athletes before and after the game.
9. I will remain open to constructive criticism and show respect and consideration for different points of view.
10. I will obtain proper training and continue to upgrade my officiating skills.

I, _____, hereby agree to abide by the Official's Fair Play Code. I understand that my development will progress at an accelerated rate if I adhere to this code.

Date: _____ Signature: _____

Following the Fair Play Code will benefit your development as an official. However, there will be times when you will experience criticism from players, coaches, and fans. By following the commitment you have made, experienced officials know it will lessen the intensity of the criticism towards them.

COMPLETE KIT BAG

THE EQUIPMENT BAG OF AN OFFICIAL SHALL CONTAIN:

- Black CSA Approved Helmet
- Black Pants with Pockets
- BCLA Referee Jersey (Black Undershirt Optional)
- Black Socks
- Black Running Shoes (*optional for minor but recommended, especially for U13 and above*)
- Minimum 2 Whistles (Plastic Fox-40 “Classic” Pea-less) o (Optional Fox 40 Electronic Whistle)
- Pocket Scorecard / Notepad
- Pen or Pencil
- Game/Incident Reports (*Included in this Document*)
- Measuring Tape
- Contact List
- LC Rule Book: (see link below)

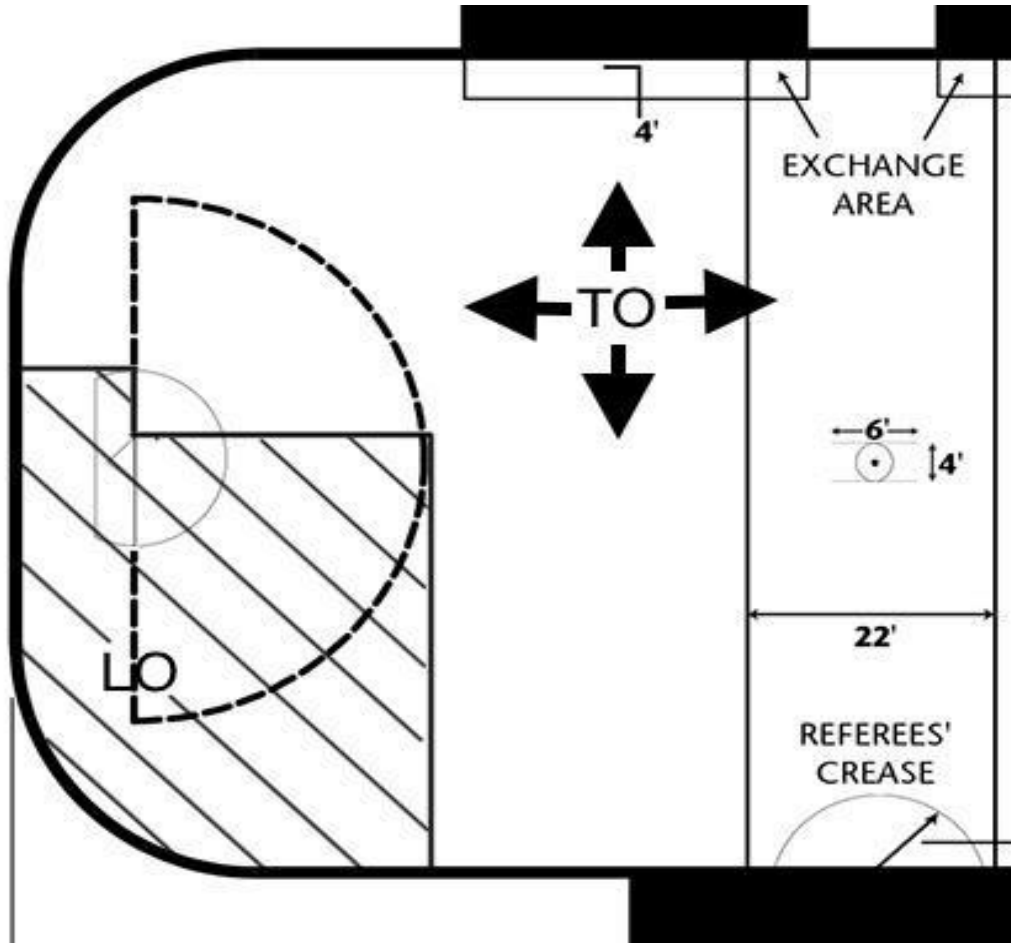


This Handbook and Lacrosse Canada NOCP Clinic Documents

- Pocketknife and/or Scissors
- String for Repairing Net (Spare Shoelaces / Skate Laces)
- Personal Water Bottle
- Personal Hygiene Items (Soap, Towel, Shampoo, etc....)
- Lock



2024 Floor Coverage and Positioning Diagram (Two Referee)



LO = Lead Official

- Covers Front of Net and Crease
- Watches Goal Line on Goals
- Watches Behind Net and in Their Corner
- Covers Ball Carrier when inside Shaded Area

TO = Trail Official

- Covers Ball Carrier (Outside Shaded Area)
- Covers Top Corners
- Covers Bottom Corner on Their Side • Watches for Late Hits
- Watches for Goal Scorer and Assists

Both should work together as a team to cover the floor, when your partner has the ball, shift your focus to the off-ball play.

2024 Floor Coverage and Positioning Diagram (Three Referee)

Basics of 3 Referee Mechanics:

*Credit and thanks to the NLL Officiating Module

Single-Side Official (SSO):

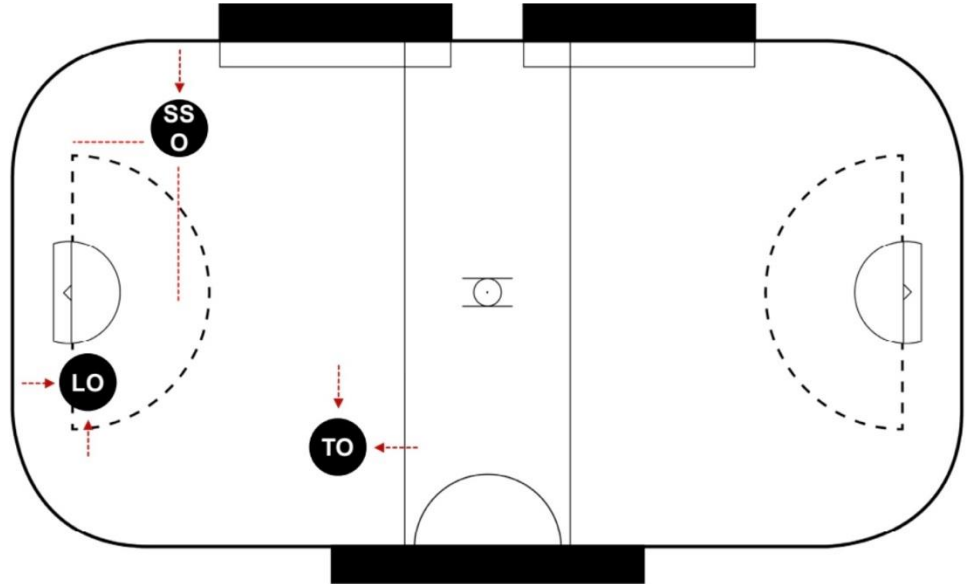
Positioned at 45° angle to the closest post, just inside the top of the dotted line.

Lead Official (LO):

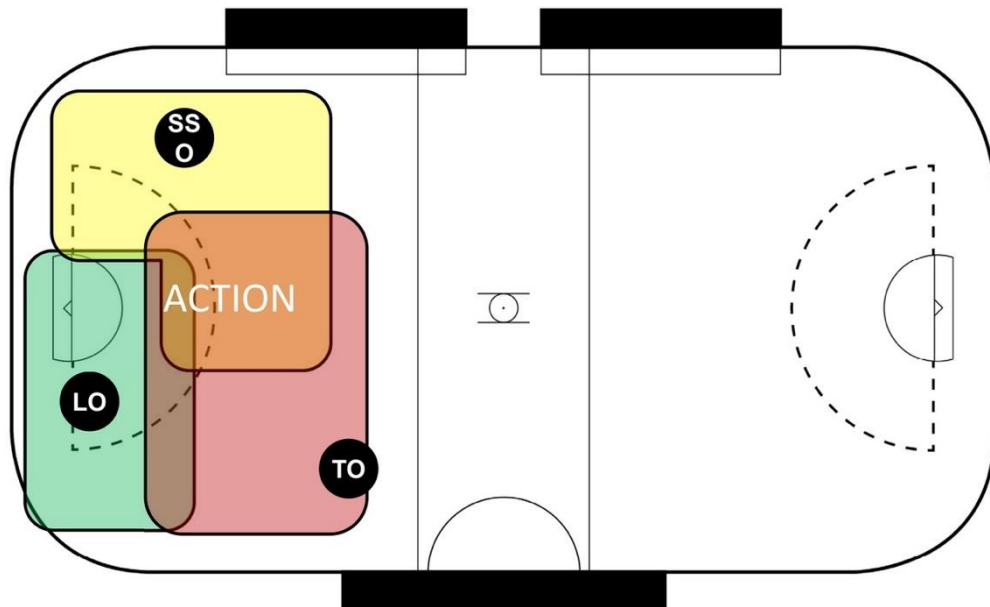
Positioned 1-2 steps above GLE, within the dotted line to create the best possible sightlines.

Trail Official (TO):

Positioned nearer to the side boards to create a wide angle that allows for sightlines through players.



All positions move N/S and E/W while reading the play - no one is stationary, but movements are deliberate with the ball/players.



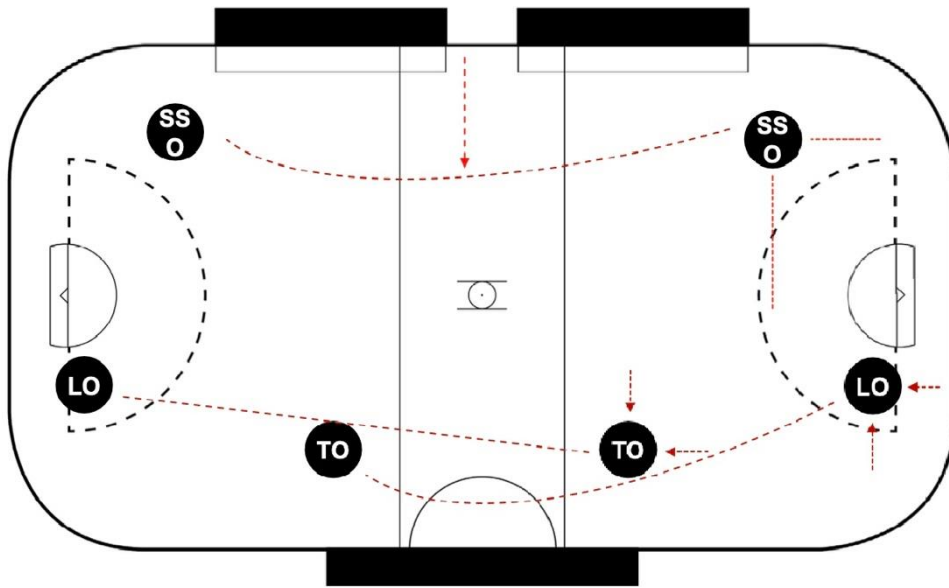
The action area is the middle of the floor where most of the "off-ball" infractions occur: Late hits, moving screens, holding, etc.

The three-official system is designed to provide coverage to this area of the floor to ensure that penalties/violations aren't missed.

The SSO and TO are largely responsible for fouls occurring in this area during settled offense situations.

2024 Floor Coverage and Positioning Diagrams (Three Referee)

Transition:



LO→TO:

Straightened running pattern up the floor just behind the last player.

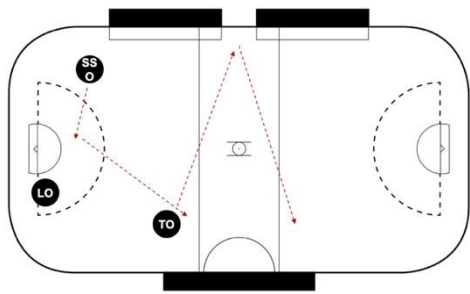
Single-Side Official:

In pursuit of the play, arcs away from the bench, running slightly behind the ball-carrier.

TO→LO:

Curved running pattern with body open to the floor, settling into LO position ahead of the first player.

Post Goal Rotation:



SSO→LO:

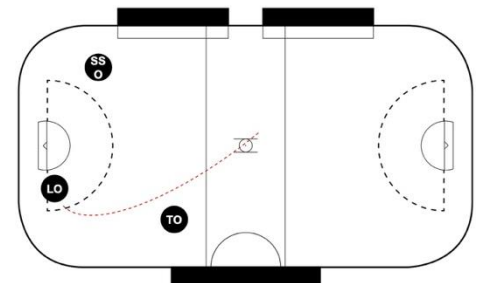
Immediately goes to the goal celebration area and moves with those players to "hand them off" to the TO who is positioned between the benches, then goes to the near restraining line.

TO→TO:

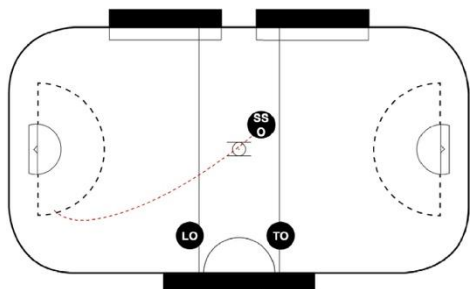
Immediately goes to the space between the benches and monitors all line changes, then goes to the far restraining line.

LO→SSO:

Retrieves the ball and goes to the face-off, always facing in the direction regardless of which net has been scored on



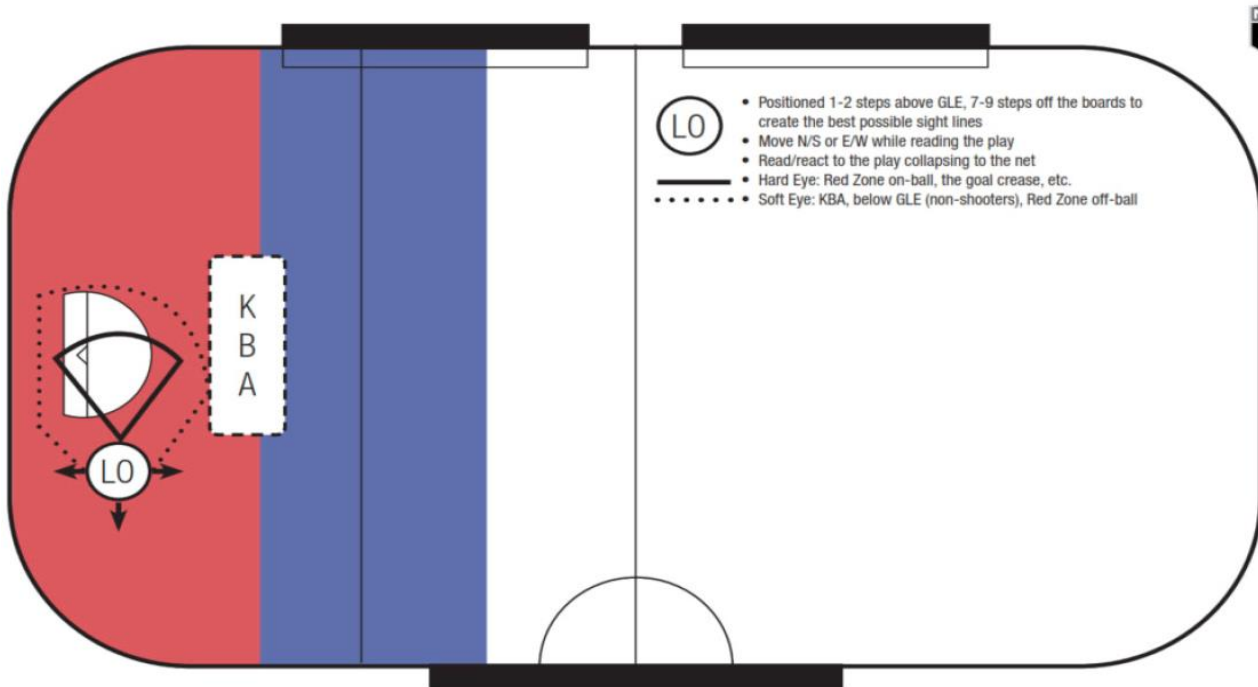
same



LO→SSO:

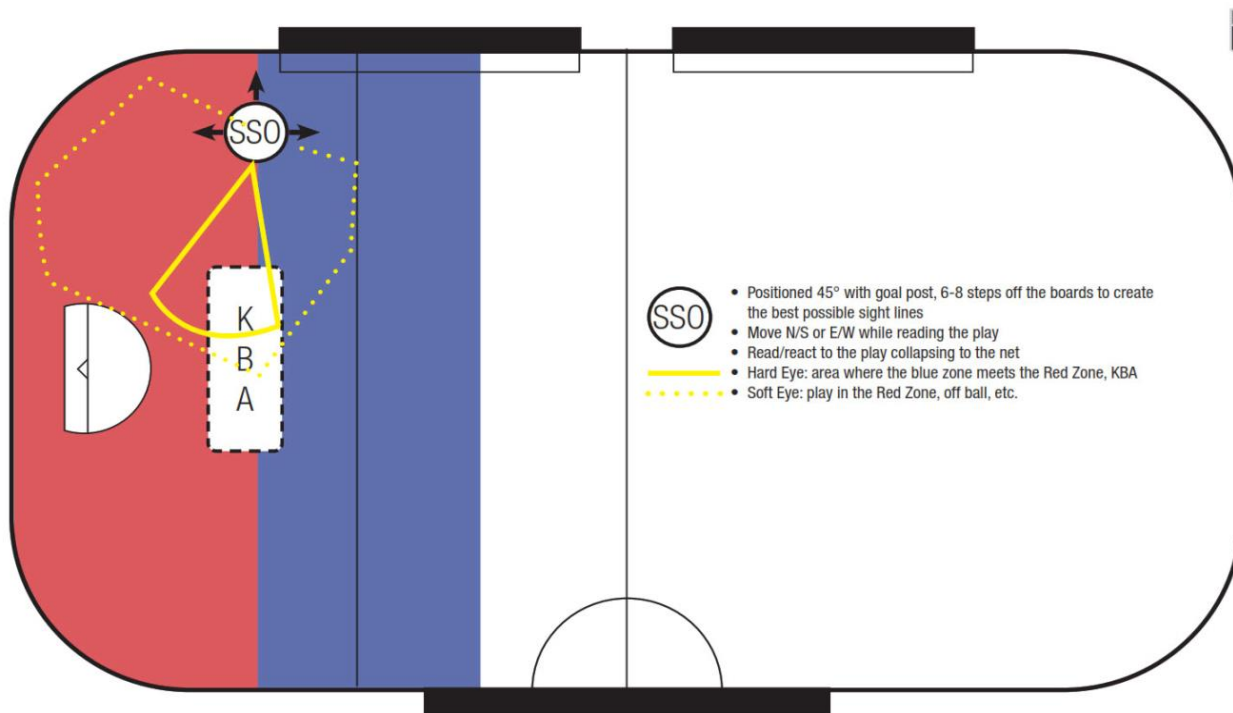
Retrieves the ball and goes to the face-off, always facing in the same direction regardless of which net has been scored on

Lead Official Coverage in 3-Referee System: (LO)



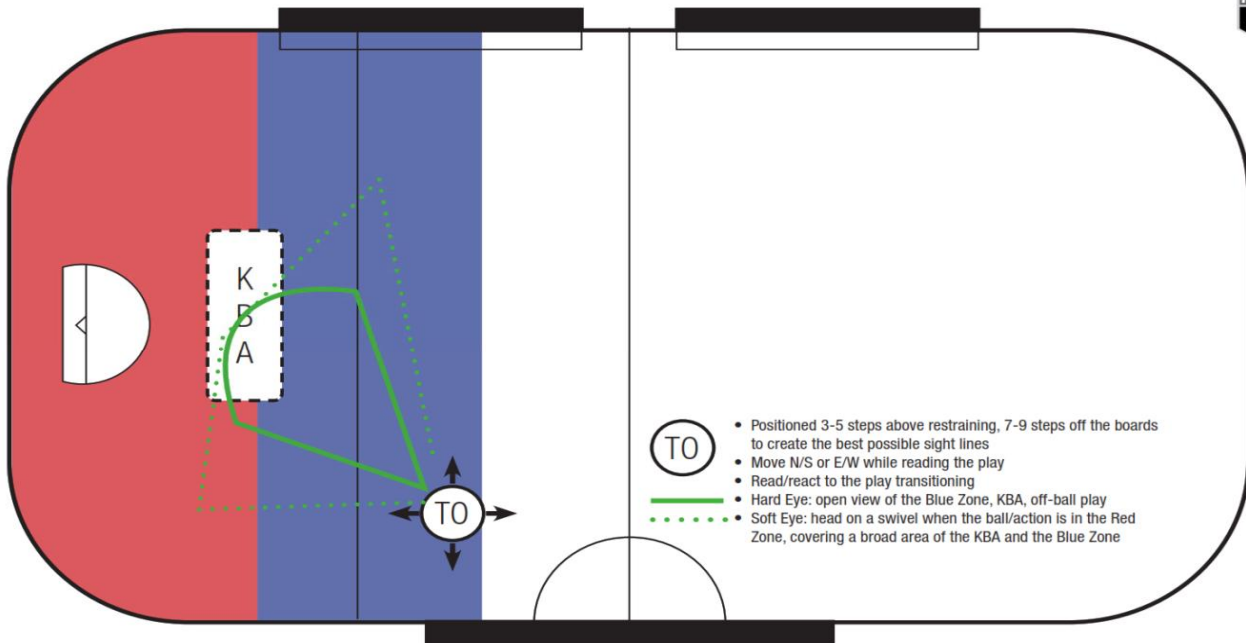
- The KBA is the action area in the middle of the floor where most of the "off-ball" infractions occur: late hits, moving screens, holding, etc.
- The three-official system is designed to provide extra coverage to this area of the floor to ensure that penalties/violations aren't missed
- The SSO and TO are largely responsible for fouls that occur in this area during settled offense situations

Single Side Official Coverage in 3-Referee System: (SSO)



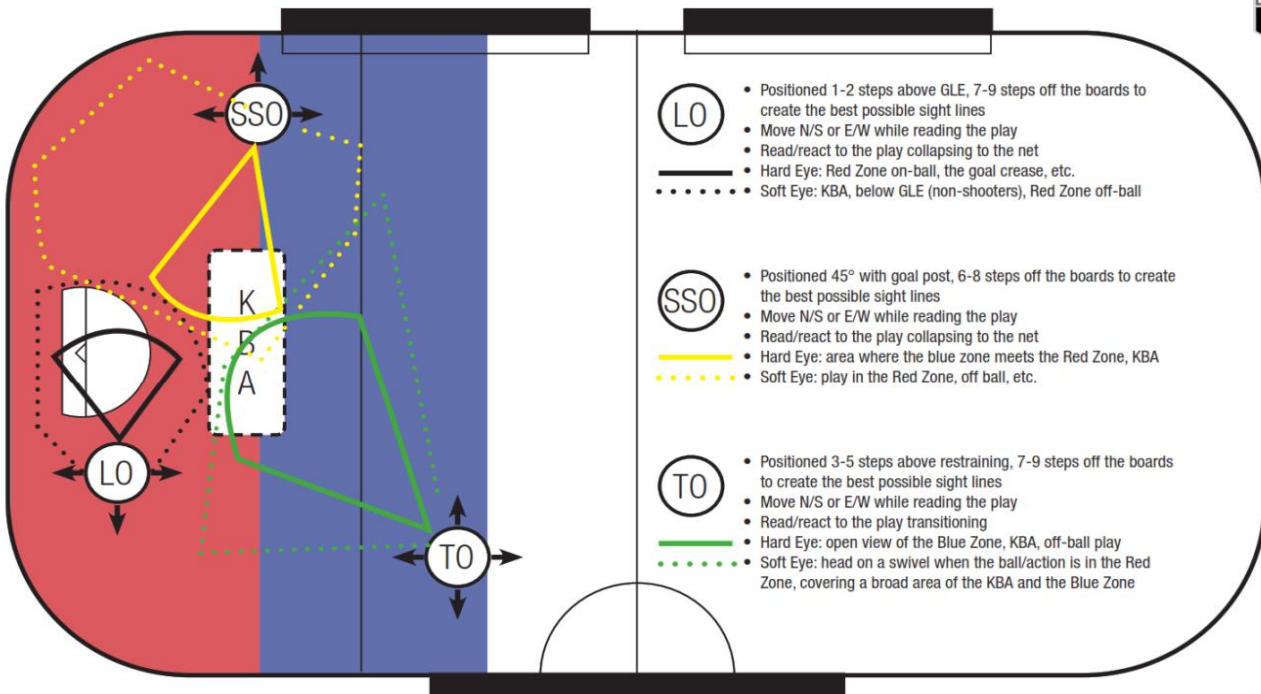
- The KBA is the action area in the middle of the floor where most of the "off-ball" infractions occur: late hits, moving screens, holding, etc.
- The three-official system is designed to provide extra coverage to this area of the floor to ensure that penalties/violations aren't missed
- The SSO and TO are largely responsible for fouls that occur in this area during settled offense situations

Trail Official Coverage in the 3-Referee System



- The KBA is the action area in the middle of the floor where most of the "off-ball" infractions occur: late hits, moving screens, holding, etc.
- The three-official system is designed to provide extra coverage to this area of the floor to ensure that penalties/violations aren't missed
- The SSO and TO are largely responsible for fouls that occur in this area during settled offense situations

Full Coverage in the 3-Referee System



- The KBA is the action area in the middle of the floor where most of the "off-ball" infractions occur: late hits, moving screens, holding, etc.
- The three-official system is designed to provide extra coverage to this area of the floor to ensure that penalties/violations aren't missed
- The SSO and TO are largely responsible for fouls that occur in this area during settled offense situations

Penalty Administration in the 3-Referee System:

- Official who calls the penalty takes the penalty to the box and restarts play – no change from normal play.
- Other two officials can set up as LO and SSO
- Both should be totally aware during this stoppage with coverage at the bench, crease, etc.... as needed; “surveillance 360.”
- Awareness of game clock and shot clock is important.
- Huddles can be useful to get the call right, provided they are quick (especially when considering any major).

Altercations in the 3-Referee System:

- During altercations, furthest official away (usually and ideally TO) stays out of the situation.
- TO’s responsibility:
 - If necessary, jot player numbers on the riot card if multiple altercations are taking place.
 - Instruct players not involved to back away and/or return to benches/their crease.
 - Watch benches.
- LO and SSO enter the altercation, physically separating the players only when safe to do so!
- LO and SSO escort the separated players to the penalty box, **do not let them go anywhere unsupervised!**
- Huddle to discuss altercation outcome without either team present.

Key Differences: 2 vs 3-Referee Mechanics:

- All 3 officials mirror “reset” signal.
 - Yelling “**RESET**”, NOT saying “Shot”.
- LO and TO on same side of floor.
- LO and SSO can operate in 2-ref mechanic if TO needs to stay back.
- No switches for contested balls in the opposite cornering.

SSO

- Better to be late than early in transition, don’t rush.
- Can provide an extra set of eyes on the crease area for LO and supports LO by identifying:
 - a) Late illegal contact on the shooter/passers.
 - b) Illegal goaltender contact by shooter or another offensive player.
 - c) Crease violation on SSO’s side of floor.
 - d) Ball crossing goal line.
 - e) Illegal touching of ball in the crease.
- Collapses to the net front and/or crease on dunk attempts and/or potential melees, ready to assist!

3 Referee Mechanics Glossary:

- LO = Lead Official
- TO = Trail Official
- SSO = Single Side Official
- Hard Eye: What you see sees in your primary vision, is your responsibility.
- Soft Eye: What you see in your peripheral vision, secondary help if required.
- “Surveillance 360”: Being aware and prepared to observe everything around you.
- Action Area: Middle of the floor where most “off-ball” infractions occur.
- KBA: Key or Known Busy Area *(see diagrams above).

Dealing with Abuse from Benches:

At BCLOG Officials Clinics since 2018, and to help curtail abuse of officials, referees have been instructed to call unsportsmanlike and abuse of officials early and often. Referees should remain positive and open to **polite communication** where possible and when doing so **does not impede or slow down the progress of the game**. If communication from the teams (coaches or players) ceases to be polite, steps must be taken as outlined below.

The Head Coach of each team is **totally responsible** for their bench (players, door personnel, assistant coaches and trainers present in and around the team's bench). This Head Coach must also take the time to talk to the parents/fans before the very first game of the season about respect for the game. If any parent or fan is abusive to any official, they will be asked to immediately leave the arena. The game will be suspended until the abusive individual(s) leave the arena.

Door Personnel (U11 and below)

Their job is to open and close the door. That is, it. They count their players onto and off the floor and they may cheer on their players. The door personnel may never say a negative comment to the referee.

Consequence for door personnel who express unsportsmanlike behaviour:

- **2-minute Unsportsmanlike Bench Minor + Game Misconduct + Game Report. Any player except a designated goalkeeper shall serve the penalty (Reference Rule 28)**

Door Personnel/Coaches (U13 and above)

At this level, **all door personnel are all trained or certified coaches**. Their job, however, is still only to open and close the door. They count their players onto and off the floor and they may cheer on their players. The door personnel may never say a negative comment to the referee.

Consequence for door personnel who express unsportsmanlike behaviour:

- **2-minute Unsportsmanlike Bench Minor. Any player except a designated goalkeeper shall serve the penalty. (Reference Rule 28)**
- **For a second unsportsmanlike offence by that same non-playing personnel member, assess a game misconduct on the second offence and write a game report.**

All Levels:

A bench penalty will also be called if a trainer, door personnel or any coach, while attending an injured player on the floor, makes a negative comment or attempts to intimidate the official.

Consequence for any non-playing personnel making a negative comment or intimidating official:

- **2-minute Unsportsmanlike Bench Minor + Game Misconduct + Game Report. Any player except a designated goalkeeper shall serve the penalty.**

Communication with Coaches

In U13 and below, the coach may talk directly to the official about an interpretation of rule without going through the captains (who are deemed to be too young to communicate with the officials). Of course, this is only in effect if the coach is polite and not aggressive in behaviour. As with any communication, please communicate with both benches and not just one team.




In U15 and above, referees have been instructed to use open communication with the coaches if it is polite and quick dialogue. This is not intended for repeated questioning of calls and must not unnecessarily slow down the game.

As the Head Coach is responsible for the bench, they must make sure of the following.

1. Must not enter in argument with the officials.

2. Must not say any negative comments to anyone in the game.
3. Must not attempt to influence any calls (running commentary) or any decision of an official.
4. Must not intimidate any official (e.g. aggressive behaviour).

Coaches may use the following methods to communicate regarding the officials in their game:

- Speak to their association head referee and or president.
- Ask their minor association president to write a letter on their behalf to the Chair and VC Minor of the Officials Technical Support Group.
- Fill out the online Coaches evaluation form found on the BCLA website at www.bclacrosse.com  Home  Forms  Coaches or follow this link:
<https://www.cognitofrms.com/BCLacrosseOfficialsGroup/OfficialsEvaluationByCoachesForm>

In cases where the coach has a complaint against the performance of the official, no good can come from that coach talking to that referee. Coaches are encouraged to make use of one of the above methods.

In all cases, only the local head referee, BCLOTSG zone co-ordinators, and or others specifically authorized by the BC Lacrosse Officials Technical Support Group to assess and interact with officials shall be permitted to talk to any referee about their performance.

Head coaches are encouraged to speak to everyone associated with their teams about abuse. This abuse must stop now. All games are going to heavily monitored.

Let's all work together so everyone can enjoy the games.

Respect in sport is an essential part of our game and requires effort on the part of all participants, Coaches, Players, Parents, Fans, and Officials.

2024 BCLA Minor Lacrosse Variations and Options (U7, U9, U11)

As directed by the BCLA Minor Directorate for 2024, there is one rule set for each division province wide. If a club decides to adopt a different option from that of the BCLA, it must be an option from the Lacrosse Canada Rule Book and is only permitted for local in-house play (they cannot play any other clubs), this includes exhibition games against other clubs.

***Rule sets for all minor divisions are set in place by the Minor Directorate, in consultation with zone commissions.**

U7 (All Zones):

For league play and or games involving different associations, all U7 Play must be 3 on 3 cross-floor.

Game - Option X

- Play 3 on 3 with soft balls.
- No goalkeeper
- 3 periods, 15 minutes in length each (run time), with 3-minute intermissions • Start each period with a face off.
- 3x3 nets
- 2 games played simultaneously in half court (if numbers allow)
- Defensive player may occupy a space to prevent an offensive player from entering.
- Defensive player may place their stick on an opponent.
- No pushing or checking motion, no bodychecking.
- Fall-Back Rule in effect.
- The fall-back rule applies when possession is gained by the goalkeeper.
- All defensive players must enter the neutral zone.
 - Once all defensive players are in neutral zone, they are free to go wherever they want.
 - The goalkeeper must pass the ball to one of the offensive players who must then pass the ball to one teammate outside the dotted line.

U9:

For league play and or games involving different associations, all U9 Play must be 3 on 3 cross-floor – **some associations on the Lower Mainland will allow in-house 5 on 5 games but only within the association and not between associations.**

Game - Option X

- Play 3 on 3 with hard balls.
- Goalkeeper
- 3 periods, 15 minutes in length each (run time), with 3-minute intermissions.
- Start each period with a face off.
- 3x3 nets
- 2 games played simultaneously in half court (if numbers allow)
- Defensive players may place their stick on the ball-carrier and push them away.

- Any offensive player (including the ball-carrier) who deliberately charged directly at a defensive player may be assessed a charging penalty.
- No pushing or checking motion, no bodychecking.
- A defensive player may check an offensive player by placing their stick head on an opposing player's stick head.
- Fall-Back Rule in effect
 - The fall-back rule applies when possession is gained by the goalkeeper ○ All defensive players must enter the neutral zone.
 - Once all defensive players are in neutral zone, they are free to go wherever they want.
 - The goalkeeper must pass the ball to one of the offensive players who must then pass the ball to one teammate outside the dotted line.

U11 Co-ed:

-
- Play 5 on 5
 - 3 periods, 20 minutes in length each (run time), with 3-minute intermissions.
 - Regular minor nets
 - No contact off ball.
 - No fall-back rule

BC Female Lacrosse Timing and Procedural Options

U11 Female:

Game - Option X

- Play 5 on 5
- 3 periods, 20 minutes in length each (run time), with 3-minute intermissions.
- Regular minor nets.
- Contact is equal pressure – on ball-carrier.
- No body checking.
- Contact with non-ball carrier may only be in the 24' and may only be equal pressure.

U13 Female:

Game - Option X

- Play 5 on 5
- 3 periods, 20 minutes in length each (run time), with 3-minute intermissions.
- Regular minor nets
- Contact is equal pressure – on ball-carrier.
- No body checking.
- Contact with non-ball carrier may only be in the 24' and may only be equal pressure.

- Defensive player may check an offensive player with stick-on-stick contact.

U15 Female:

Game - Option A

- All play is the same as Co-Ed U15 except for place and push contact (see Pg. 159 in the Rule Book)
 - NOTE: As in male or co-ed lacrosse, contact is place and push (legal contact)
-

U17 Female:

No modifications – same contact rules as Co-ed

Junior Female:

No modifications – same contact rules as Co-ed

***If an association intends to play “In-House” games for their U9 teams under 5 on 5 rules, it is imperative that BCLOTSG head referees instruct our officials as to what rule sets will be used in that association and follow up with their referees to ensure they are comfortable with (and understand) the rules.**

It is also important for head referees to communicate within their local association, president, head coach, and referee assignor etc.... to ensure everyone is clear on the rule sets to be used BEFORE the season commences.

Pre-Game Duties

1. When you receive your game assignment find out: --- (location/time/partner)
2. Arrive at the arena ½ hour before game.
3. Greet partner, discuss the upcoming game – rule interpretation, team history, on floor communication.
4. Proceed to floor together.
5. Check condition of arena
6. Check that adequate minor officials (score/time keeper, 30 sec clock official) are present and know duties.
7. Check that signaling and timing devices are working properly.
8. Check the game sheet to ensure that:
 - Only players dressed and on bench are listed.
 - Maximum (18 & 2) and minimum (5 & 1) number of players are adhered to.
 - All non-playing bench personnel are listed on game sheet (max of 4)*
*Teams may also have a trainer, but they may only be on the bench when actively attending to an injured player.
 - Game sheet has been verified.
 - Captains and Alternate Captains (2) are listed.
 - Goalkeepers and alternate goalies are listed and present.
9. Prior to game invite the head coaches of both teams to the floor near their benches, together with your partner, and introduce yourselves then ask/state:

“Coach, are all of your players legally equipped to play the game?” “Let’s have a safe, sportsmanlike and respectful game.”

- The above question constitutes the team “warning”. The onus is on the coach to make sure all players’ equipment conforms to the specifications in the rules.
- All officials should avoid confrontational speech and try to strike a positive tone in all communication where possible.

General Health Precautions:

FOR ALL OFFICIALS

- If at any time, prior to an assigned game you are feeling sick, please contact your association immediately and withdraw from your assignments until such time as it is prudent for you to return.
- Like any job, please **DO NOT ATTEMPT TO REFEREE WHILE YOU ARE SICK!**

Post-Game Duties

Paper Scoresheets:

1. When the scorekeeper brings the sheet, check that it is complete including the proper goal totals and the goal and penalty summary sections.
 2. Sign the sheet, return it to the scorekeeper for distribution.
 3. If a game report is required, check the appropriate box, and ensure that you have a record of all the necessary information.
 - (Take a photo of the completed scoresheet for this purpose)
 4. Leave the floor with your partner.
 5. Write all reports with your partner while the incident is still fresh in your mind.
 6. Submit reports within 24 hours.
 7. **(SEE PAGE 22 below for links and details on submitting Game Reports).**
-

Online (Ramp) Scoresheet:

1. Preferably using their own device, the game officials will check the game sheet using the RAMP app as follows: *(If necessary, they may use the scorekeeper's device)*
 - **Ensure all penalties are correctly recorded.**
 - **Check that penalties are accurately recorded during intermissions also.**
2. Ensure that you have a record of all the necessary information (if a report is required)
 - (Take a photo, or screenshot and or make notes of the completed scoresheet for this purpose)
 - If a report is required, ensure the appropriate box is checked in the app.
3. Leave the floor with your partner(s)
4. Write all reports with your partners while the incident is still fresh in your mind.
5. Submit reports within 24 hours using the online report form located at this links outlined below in the game report section of this booklet:

RAMP GAMESHEET APP Instructions for Officials:

Overview of Process:

- Pre Game: Managers input Players and Staff (Coaches) and verify rosters.
- Pre Game: Home Team Manager gets App Codes from Commission website (Manager has login)
- At the game: Home Team Manager gives GameSheet and Official Code to Score-Bench and Officials.
- Score-Bench Logs into the RAMP GameSheet APP and inputs Game Officials: Scorekeeper, Time Keeper, Shot Clock Official, Crew Chief, Referee, MENTOR (Assistant) Referee.
- Officials Log in on the RAMP GameSheet APP and enter themselves and/or relevant Game Notes, e.g. (Unusual delays, Times outs, Ejected Fans, Arena Hazards, etc....)
- Score Bench enters goals & penalties during the game on the APP, this should be verified during every intermission and at the end of the game.
- End of Game: Officials MUST review the game-sheet and sign off at end of game.

- ENSURE ALL PENALTIES ARE RECORDED ACCURATELY AND CORRECTLY, CORRECT NOW, IF NECESSARY, BEFORE SIGNING OFF AS COMPLETE
- Option A: Receive Game specific Official code from the Score-Bench and enter on own device *preferred.
- Option B: If no phone, Score-Bench can log in as Officials and Official signs on Score-Bench device.

NOTE:

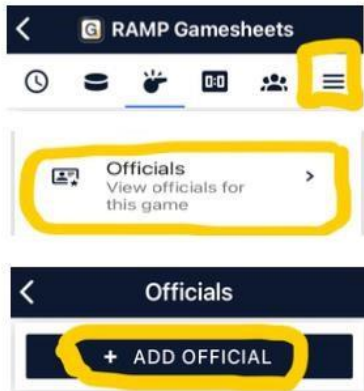
Each Game has a UNIQUE set of 4 CODES.

Codes auto vanish from the APP after 7 days.



To Enter Officials

Best done by Official on their own device; if needed, Score Bench can log in as Official and enter on GameSheet device.



1. Select “3 lines” icon.
2. From list Select “Officials”
3. Click + **ADD OFFICIAL**
4. New screen opens.
Enter: Official Name
Enter: Official Role (i.e. Crew Chief, Referee, Shot Clock, Mentor (Assistant) Referee)
Click **SAVE**

Game Notes in RAMP:

To enter game notes for the game, such as:

- Team Time Outs
- Safety Issue with Arena
- Game canceled for any reason.
- Emergency substitute official
- Official is a direct relative of a member of the team (sibling, parent, son daughter etc....)

1. Log into APP and Input Official Code

2. Select “3 lines” Icon

3. From list Select “Game Writeups”

- New screen opens.

4. Select “Note”

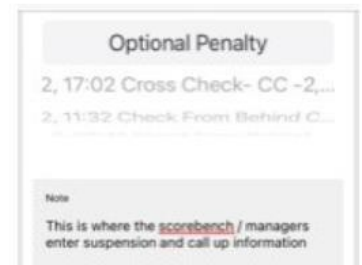
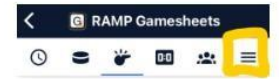
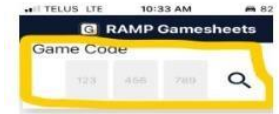
5. Select “Optional Penalty”

6. Enter information in Notes Box:

- E.g. re Sibling of Player:

“Referee Nic is Sibling to Surrey #52. Coaches have been informed” and have agreed to referee conflict or “Game Report Coming.”

7. Click **SAVE**



At End of Game:

Review all Goals / Penalties Entered (Use icons to navigate)

Officials Review GameSheet - Can do on Score-Bench device or receive Official Code and log in on own device.

Officials Sign (Best if they each log in using Official Code on own device)

Ensure Toggle “Mark Game as Completed” to Green (on main page of GameSheet)



Game Reports are NOT done on the Gamesheet APP.

You **must** use the regular online Game Report that can be found on the BCLA website. (see below)

However, you must still indicate in the app that a game report will be submitted. Under “Game WriteUps”, select “Incident report” and then type in “game report coming “. Use icons on the APP to obtain the information you require for your report.

Penalty Option Chart:

Lacrosse Canada Penalty Option Chart for Box Lacrosse								
Rule#	Rule	Minor	Major	10 min.	Gm. Mis.	Match	P. Shot	A. Goal
6	The Lacrosse Stick	yes						
11	Headwear	yes			yes			
12	Goalkeeper's Equipment	yes	yes		yes			
13	Player's Equipment	yes		yes	yes			
14	The Teams	yes						
15	Captain of the Team			yes				
17	Non-Playing Personnel	yes			yes			
28	Abuse of Officials	yes		yes	yes	yes		
30	Reckless and Endangering Play					yes		
33	Boarding		yes			yes		
34	Broken Stick/Without Stick	yes		yes				
35	Butt-Ending		yes		*yes	yes		
36	Change of Players/Too Many Men	yes					yes	yes
37	Charging	yes	yes			yes		
38	Checking from Behind	yes x2	yes		yes	yes		
39	Crease Play (play restarts in crease)	yes	yes					
40	Cross-Checking	yes	yes					
41	Delaying the Game	yes		yes			yes	
42	Elbowing		yes					
44	Falling on the Ball	yes					yes	
45	Fighting		yes		yes			
46	Free Hand	yes						
49	Handling the Ball with Hands	yes					yes	yes
50	High Sticking	yes	yes		yes	yes		
51	Holding	yes						
52	Hooking	yes	yes					
55	Interference	yes						yes
57	Kicking a Player		yes		*yes	yes		
59	Kneeing	yes	yes					
60	Leaving the Player's/Penalty Bench	yes			yes		yes	yes
62	Abuse of Officials					yes		
63	Refusing to Start Play	yes						
64	Slashing	yes	yes			yes		

65	Spearing		yes		yes	yes		
67	Third Man in Altercation				yes			
69	Throwing Stick	yes	yes	yes			yes	yes
71	Tripping	yes					yes	yes
72	Unnecessary Roughness	yes	yes					
73	Wrap Around	yes						
87	Taunting	yes						
88	Face masking	yes	yes			yes		
*Special situations note in minor lacrosse only.								
Review. Checking and Interference outside the 24' dotted line. Review Cross-Checking in Rule Book								
Stick measurements: 40"-46" for the length (U13(Peewee) and lower = 34") 4 ½"-8" inside measurement.								
Review Restarting of play after penalties have been assessed. No gain in territory advantage.								
Rule 39 Crease Play restarts in the crease, player may cut through crease to catch player outside 24' line.								
Referees are in full control of all off floor Officials and their control extends into the stands.								

Penalty Classes

Penalty Classes Cart:

	Class	Player sits	Time entered On score sheet	Served by	Expire-goal	Notes
1	Minor	2 mins	2 mins	Offender	Yes	Goalie penalties served by player on floor.
2	Bench Minor	2 mins	2 mins	Offender * If identified	Yes	
3	Major	5 mins	5 mins	Offender or Substitute	2 pp goals	Offender must serve full time
4	Misc	10 mins	10 mins	Offender	No	Goalie as above
5	Game Ejection	Rest of Game	Nil	N/A	No	5 penalties total (any comb. except Bench)
6	Game Misc	Rest of Game	10 mins	No one	No	Report in game notes
7	Gross Misc	Rest of Game	10 mins + 2 min USC	Substitute for USC	Minor yes	Submit game report See Minor Penalties
8	Match	Rest of Game	5 mins	Any Player	2 pp goals	Substitute serves time Game report
9	Penalty Shot	N/A	Nil, record pen shot	N/A	No	Fouled takes shot/ or any player on floor

Official's Game Report

1. Must be submitted to Commissioner within 24 hours along with game sheet (if submitting a picture of a paper scoresheet) via email.
2. Give Commissioner full details of incident, be sure to remove any emotion and state the facts.
3. Must state the 4 W's: **When**, **Who**, **Where**, and **What**. Be detailed but brief.
4. **Always reference the Rule that was applied as well.**
E.g., "Player was assessed a Match penalty under Rule #38(b) Checking from Behind."
5. In situations involving foul language, always state exactly what was said (F*** you ref) or happened.
 - **Take a photo of the top page of score sheet to assist in writing.**
 - **If using RAMP APP take notes or screenshots of the details needed.**

Online officials game report form:

The online form can be found here:

<https://bclaregistration.com/forms/officialsgamereportminorbox/>



What incidents/infractions must be reported?

The following is a list of the incidents requiring a report:

1. CLA Rule 23(L)
 - This rule specifies all the situations that require a report directly under specific Lax Can rules.
2. Additionally, in minor games the BCLA Minor Directorate requires a report for the following:
3. Attempted or Actual contact in:
 - Butt-Ending (Rule 35)
 - Spearing (Rule 65)
 - Kicking (Rule 57)
4. Game Misconducts for Abuse of an Official (Rule 28)
5. Face Masking (Rule 72 and 88)
6. Fighting (Rule 45)
7. Third Person in Altercation (Rule 67)
8. Any situation where a game participant is suspected to be under influence of alcohol or drugs.

Many infractions DO NOT require a report.

- E.g., A major and game misconduct for checking from behind **DOES NOT** require a report.
- Consult the list above and Rule 23(L) for a complete list of reportable infractions/situations.

- **WHEN IN DOUBT, ASK YOUR HEAD REFEREE OR CONTACT YOUR LOCAL ZONE COORDINATOR FOR HELP!**

Link to a list of all Head Referees and Referee Assignors:



<https://docs.google.com/spreadsheets/d/1nDpjwJliY1NpRu7ekJdBtCWVp5Nhil10mNulRIIdEQ0g/edit?usp=sharing>

Sample Game Report:

All game reports will need to include the same basic information that can be obtained from the scoresheet. (This is obtained either from the Gamesheet app, a screen shot, or a picture taken of a paper game sheet.)

This information includes:

1. The name and contact information of the official making the call.
2. The names of the other on floor official(s) in the game.
3. The date, game level*, venue, and start time of the game.
*(Game level is typically indicated by the game number on the scoresheet). (e.g. MDBS-002)
4. The names of both teams and their head coaches.
5. The type of game. (e.g. League, Playoff, Exhibition etc....)

Below is a sample of the written description included in a typical game report.

(Remember the 4 "W's"! When, Who, Where, What)

Describe circumstances in detail: (Sample Description)

At 16:50 of the 2nd period, Osoyoos number 28(Donald Newman) and Oliver number 14 (T. Boyd) were racing for a loose ball into the corner in the Oliver end of the floor. Oliver player number 14 was first to the ball and had possession when Osoyoos number 28 was still at least 10 feet away. Number 28 then hit number 14 from behind knocking him headfirst into the boards, while he was approximately 6 feet from the boards.

Despite loud and vocal warnings from myself prior to the hit, and with ample time to decide, number 28 recklessly hit number 14 from behind. Number 14 was seriously injured on the play and the game was delayed while an ambulance was called.

Number 28 was assessed a Match penalty for Boarding under Rule 33(b) and under Rule 30.

After you press the submit button this report will be emailed to the league Commissioner, the BCLOG, and the Coach's Group. A copy will also be sent to your email address.

Blank Report Form

OFFICIAL'S GAME REPORT

Official Calling the Penalty: _____	
Phone No. () - _____	Email: _____

Second Official: _____ Phone No. () - _____

Third Official: _____ Phone No. () - _____

Date of Game: _____ Level of Game: _____

Game Played at: _____ Time of Game: _____

Home Team: _____ Visiting Team: _____

Home Team Coach: _____ Visiting Team Coach: _____

Type of game (circle one): League Playoff Exhibition Championship

Type of penalty: _____ (Major, Match, Game Misconduct, etc...)
Penalty assessed for: _____ (Abuse of Official, Spearing, Fighting, etc...)
Player/Coach penalized: _____ No. _____
Team: _____ Time and Period of Penalty: _____

Describe circumstances in detail: _____

Signatures:		
Official Calling Penalty: _____	Second Official: _____	Third Official: _____

*Instructions for use in Minor Lacrosse: This infraction must be immediately telephoned to the Minor Association Head Referee. It is the duty of the Head Referee to notify the League Commissioner within **24 hours of the game.***

Infractions of a serious nature, including all incidents of Abuse of Officials or GROSS Misconduct must be reported to the BCLOA Vice-Chair Minor/Senior.

This report contains confidential information.

RAMP Referee Game Assigning System

For 2024 most regions will be assigning games to officials using a new online assigning software system provided by Ramp Interactive. <https://www.rampinteractive.com/>

Officials will receive details on how to use the system via the email address(es) they provided when registering for the clinic and or completing the certification exam online.

Officials can reach out to their local allocator and or head referee if they have any questions regarding RAMP and or the game assignment process.

BC Minor Provincial and Lacrosse Canada National Championships

The 2024 BC minor provincials are being held as follows:

2024 U15 Provincial Championships

Dates: July 4-7, 2024, **Host:** Comox

2024 U13 Provincial Championships

Dates: July 11-14, 2024, **Host:** North Okanagan

2024 Female Provincial Championships

Dates: July 11-14, 2024, **Host:** Port Coquitlam

2024 BC Summer Games (U15 Field and U17 Box)

Dates: July 18-21, 2024, **Host:** Maple Ridge

2024 U17 Provincial Championships

Dates: July 25-28, 2024, **Host:** Langley

2024 Lacrosse Minor and Junior/Senior Nationals:

U13 Box Lacrosse	August 10-17, 2024,	Regina, SK
U15 Men's Box Lacrosse	August 10-17, 2024	Regina, SK
U15 Women's Box Lacrosse	August 10-17, 2024	Regina, SK
U17 Men's Box Lacrosse	August 10-17, 2024	Regina, SK
U17 Women's Box Lacrosse	August 10-17, 2024	Regina, SK
22U Women's Box Lacrosse	August 10-17, 2024	Regina, SK
The Founders' Cup (Junior B)	August 18-25, 2024,	Hamilton, ON
The Minto Cup (Junior A)	August 17-25, 2024,	Coquitlam, BC
The President's Cup (Senior B)	August 25-31, 2024,	Delta, BC
The Mann Cup (Senior A)	September 9, 2024	ON

BC Referees interested in applying for a provincial or national championship can fill out an online application form here:

2024 BCLOTSG Post Season Application Form:
Referee Selection Criteria for Provincial and National Championships

2024 BCLOG Provincial/Nationals Application:

Officials (who meet the minimum qualification standards) may be nominated and or may apply for consideration to be selected for the BCLA Provincial Championships and Lacrosse Canada National Championships using the following online form found here:

<https://bit.ly/3UcwpWR>



The qualification standards/criteria that apply to ALL candidates are as follows:

- Minimum Level 2 with at least 4 years of officiating.
- Able to attend all the days of the event for which they are selected (including days for travel if necessary).
- For Nationals: Must be at least 19 years old. (As of Dec. 31, 2023)
- For officials traveling to a BCLA minor provincial championship, must be at least 19 at the time of the event.
- For a local BCLA minor provincial championship (no travel required), must be at least 16 (as of Dec. 31, 2024).

The qualification standards for Junior and Senior Provincials and Nationals are as follows:

Please be advised that admittance to Provincials/Summer Games or Nationals is by invitation only. All applications/ nominations will be assessed by the BCLOTSG. There are limited opportunities for travel, and limited space within each tournament. Successful candidates will be notified in advance.

APPLICATION DEADLINE:

Wednesday May 15, 2024